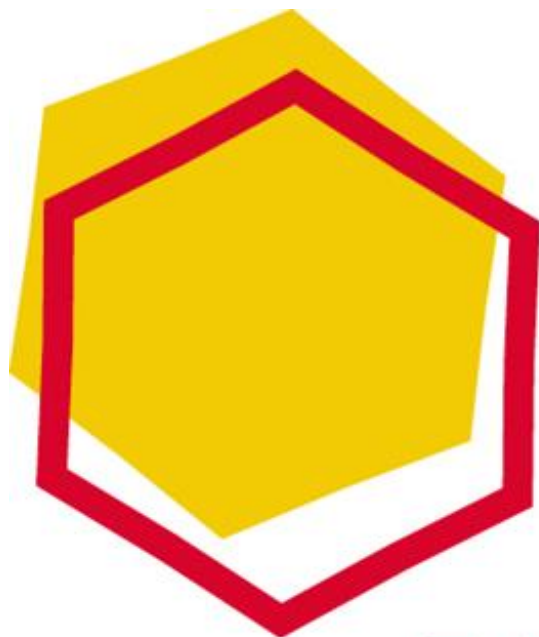




Co-funded by the  
Erasmus+ Programme  
of the European Union



# VETteach

## VETteach Partners:



## VETteach Website:

<https://www.ibp.uni-rostock.de/erasmus-vetteach/>

## Project Leadership:

Prof. Dr. Franz Kaiser  
Institute for Vocational  
Education  
Faculty of Humanities  
University of Rostock  
Germany

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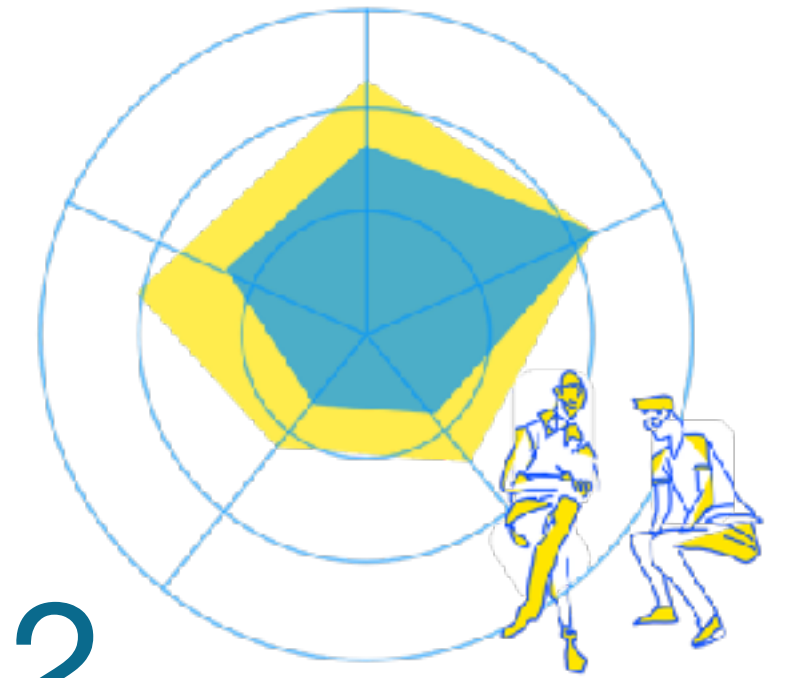




# Mentoring qualification



# Project frame



**Project duration:** September 2019 - August 2022

**Participants:** 20 teachers (10 per year)

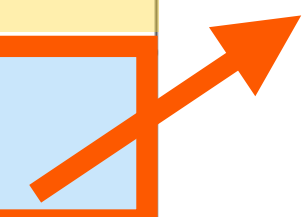
**Subject areas -** Metal Technology, Agriculture, Social Professions, Health Professions

**Extend:** 5 modules, 2 reflection meetings

\*Meeting and exchange with students

# Structure

Zeitpunkt im Qualifizierungsjahr	Mentoring-Bereich/Schwerpunkt
17. Sept. 2020	<b>Auftakt und Fachmentoring Modul I:</b> Auftakt, Struktur, Mentoring in der beruflichen Bildung
21. Sept. 2020	Allgemeines Mentoring I
22. Sept. 2020	Allgemeines Mentoring II
22. Okt. 2020	<b>Fachmentoring Modul II:</b> Digitalisierung in der beruflichen Bildung: Chancen, Risiken, Herausforderungen
26. Nov. 2020	Allgemeines Mentoring: Reflexionstreffen I
10. Dez. 2020	<b>Fachmentoring Modul III:</b> Fachdidaktische Debatten - Kompetenzbewertung, TZI und Ableitungen für die Gestaltung von Mentoring-Prozessen
14. Jan. 2021	Allgemeines Mentoring: Reflexionstreffen II
28. Jan. 2021	Allgemeines Mentoring: Reflexionstreffen III
Februar 2021*	<b>Tag des Fachmentorings:</b> Allgemeines Mentoring + Vertiefung Fachmentoring Modul III
11. März 2021	Allgemeines Mentoring: Reflexionstreffen IV
*März/ April 2021	<b>Fachmentoring Modul IV:</b> exploratives, problemlösendes und ganzheitliches Lernen (Hackathon)

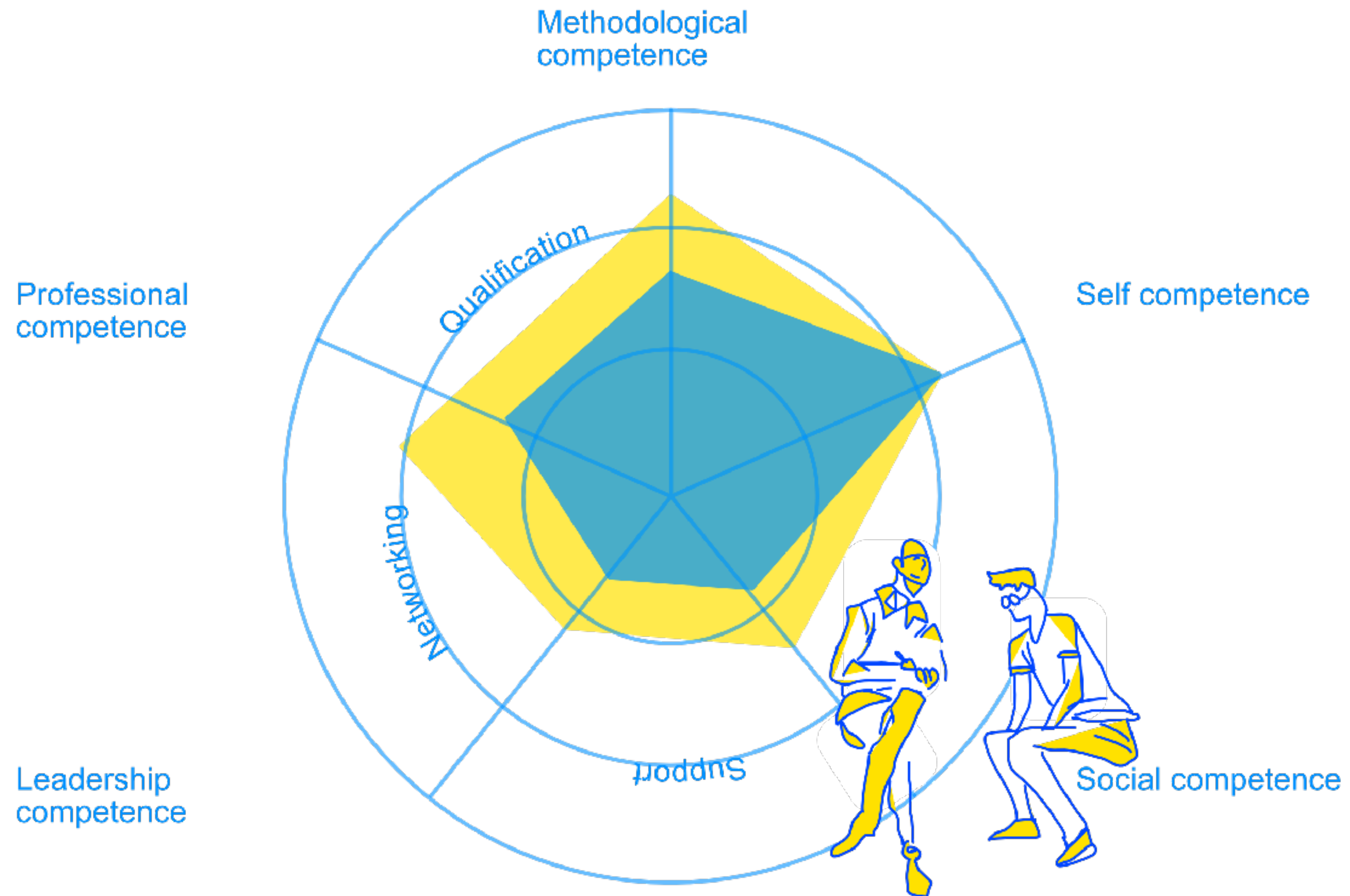


**April 2021 - Modul IV**

**Mai 2021 - Modul V**



# Transfer questions



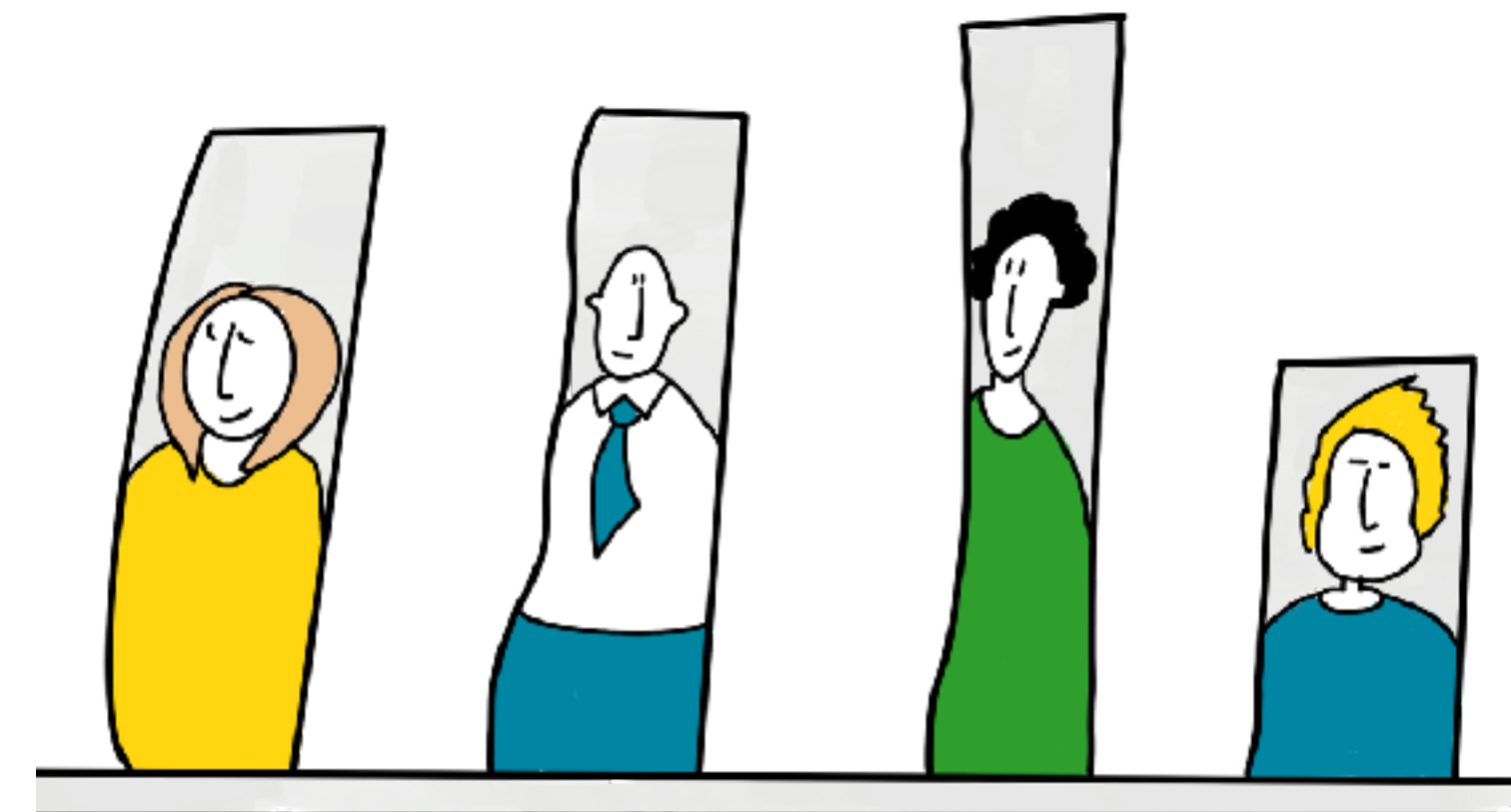
# Insight into the qualification



## Start with Icebreaker

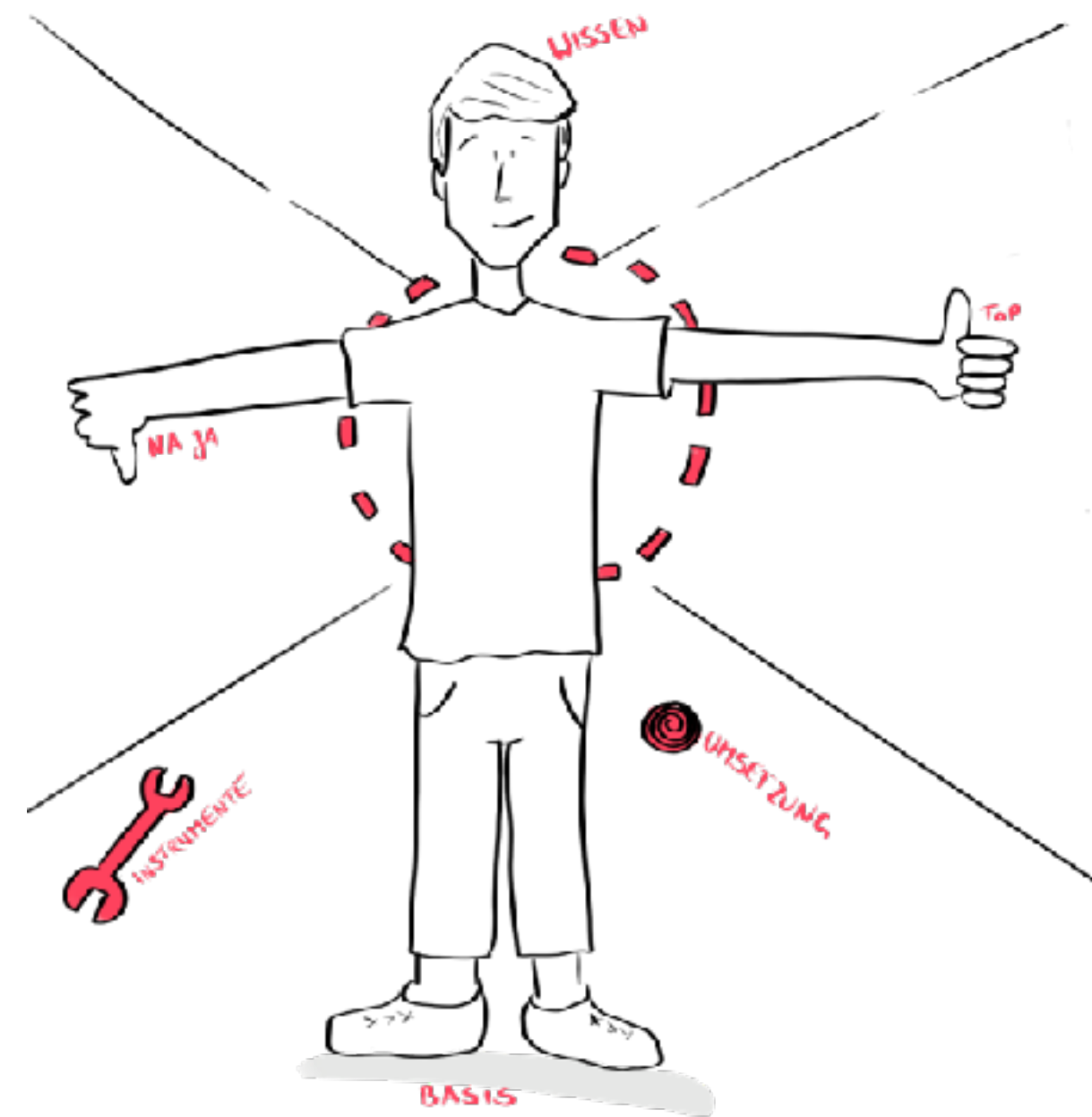
Support group phases and create a good working atmosphere

*If you have little time, take a lot of it in the beginning*





# Mentor skills





# Digital education

## Strategien

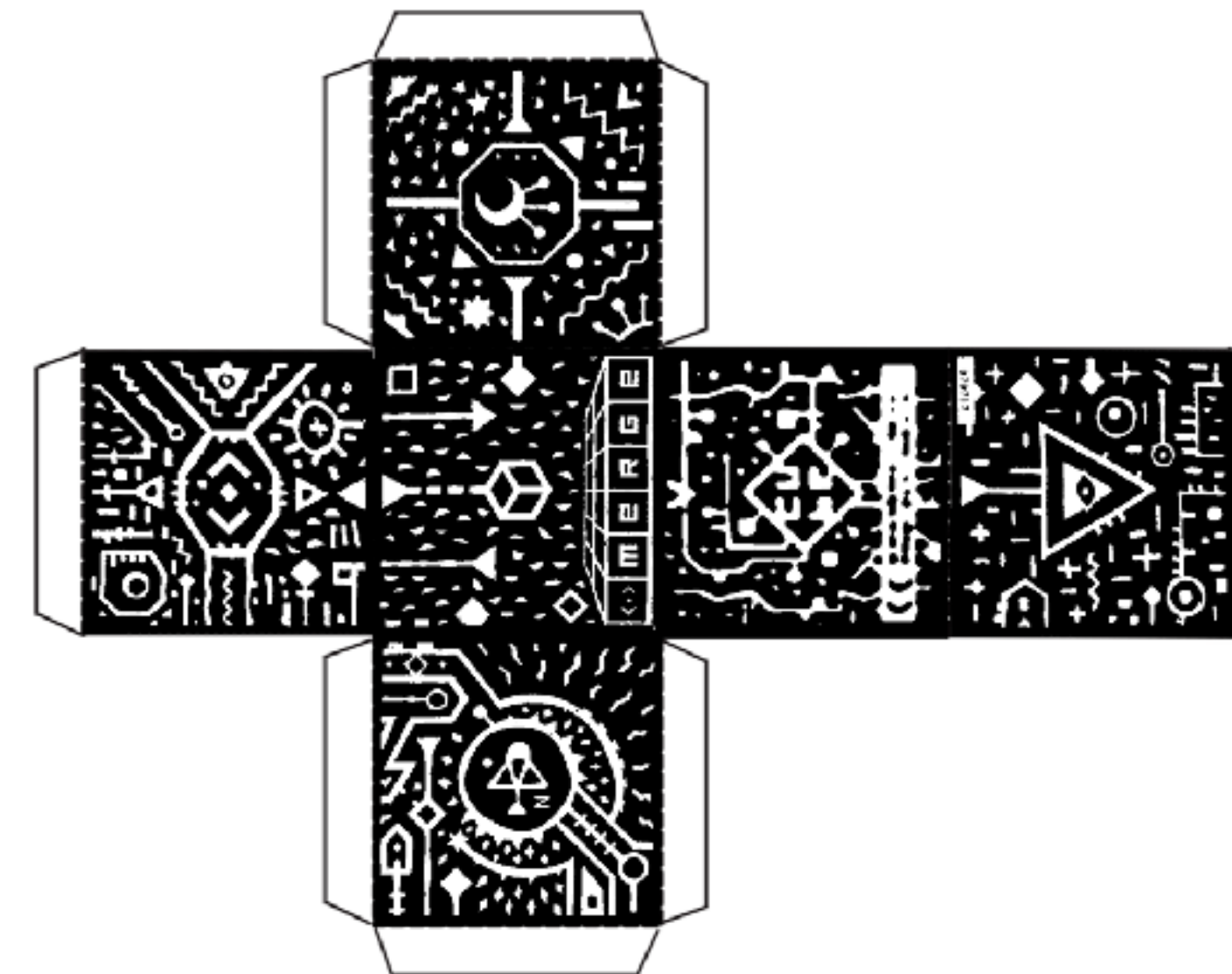
- badging
- gamification
- blended learning
- mobile learning
- e-learning/ online-learning
- open educational resources (OER)
- virtual reality
- augmented reality



SAMR-Model

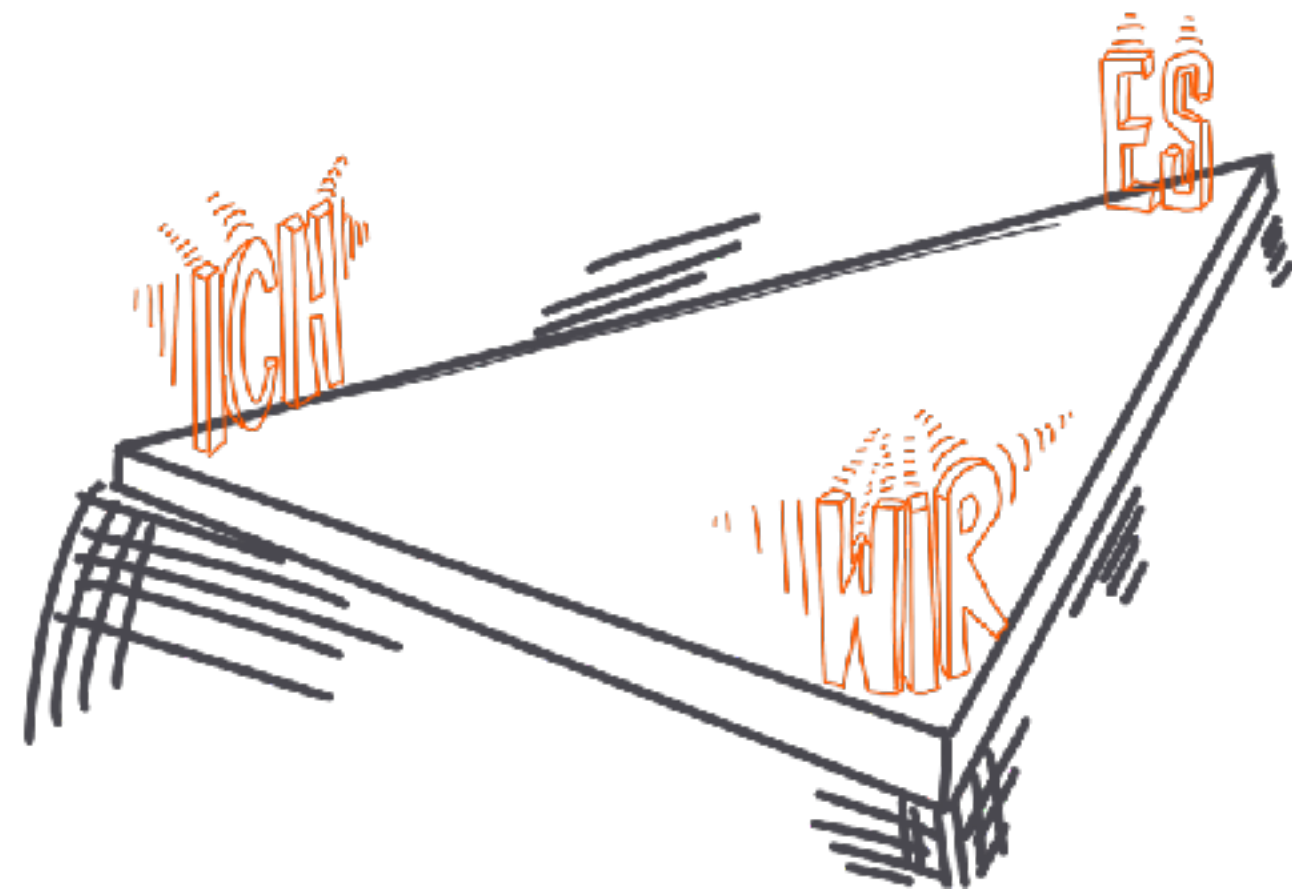
4K-Model

TPACK-Model

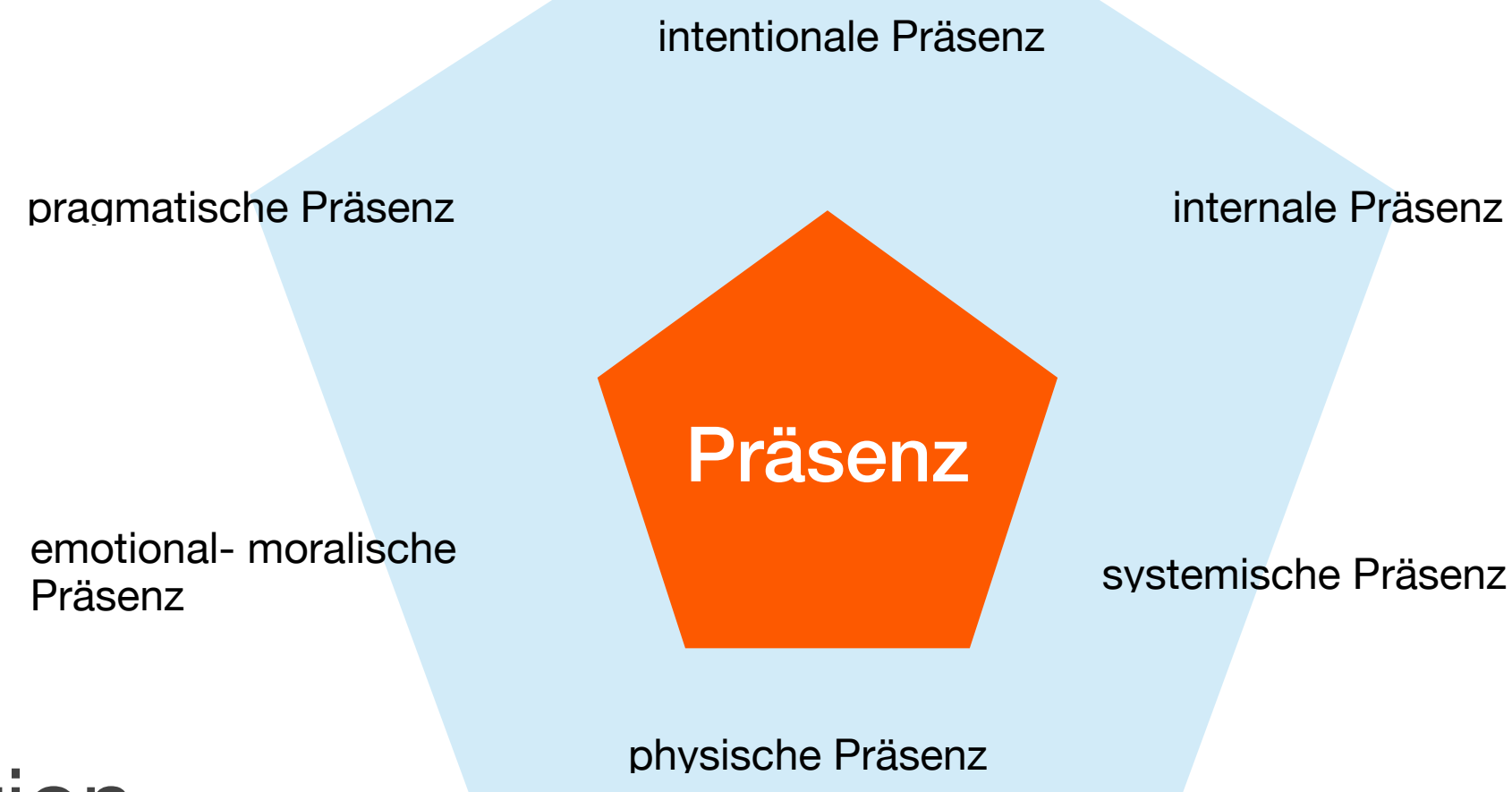




# Tools for the mentoring process



Cohn, Theme-centred interaction



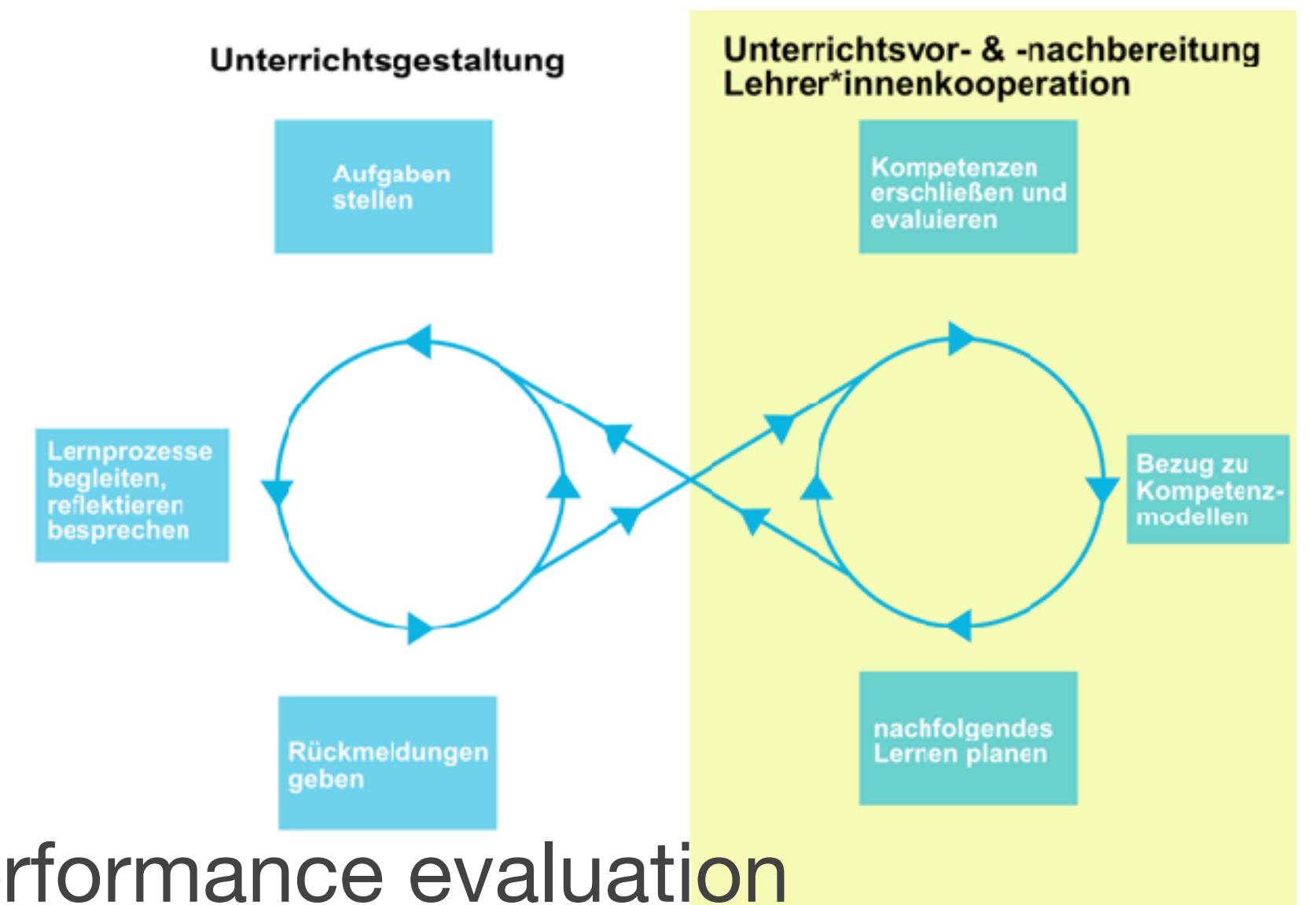
Omer, New Authority



Mood-Meter



Conflict management



Performance evaluation

# Reflection meetings

**Self competence** - What do I want to be like as a mentor?

**Structural knowledge** - In which structures does mentoring take place?

**Support competence** - Feedback, Reflection, Coaching



# Questions asked by the mentors

- ▶ **Organisational issues (internships)**
- ▶ **Interlocking between 1st and 2nd phase**
- ▶ **Methods, Methods, Methods!**